Goal:
Humans: kill all the zombies and stay alive!
Zombies: eliminate all the humans!

Set Up:
Place human characters in the center of a board.
Place 24 zombies along the edges of a board.

Turn Order:
1) Zombie Phase. Roll a 6-sided die.
   1-2: Lurch! Move 1 zombie 2 spaces (any
       combination of directions).
   3-4: Stagger! Move 2 zombies 1 space each.
   5-6: Brains! The 4 closest zombies in your same
       row and column move 1 square toward you.
       Note: 1 zombie per square.

2) Character Phase.
   Insert your rules here.

3) Death!
   If a zombie is in a human’s square, the human dies.
   No humans left? Zombies win. And vice versa.

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